

Computer Networks

Link Layer Services Error Correction and Detection

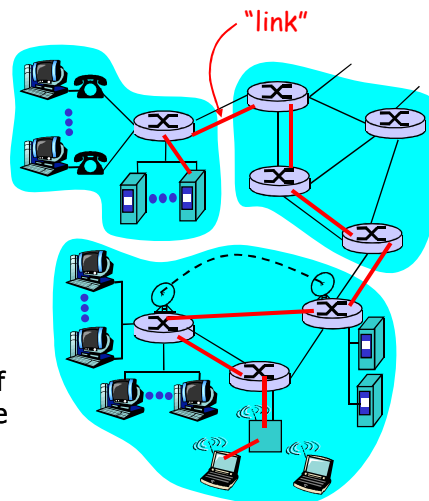
Based on Computer Networking, 4th Edition by Kurose and Ross

Stan Kurkovsky

Link Layer: Introduction

Some terminology:

- hosts and routers are **nodes**
- communication channels that connect adjacent nodes along communication path are **links**
 - wired links
 - wireless links
 - LANs
- layer-2 packet is a **frame**, encapsulates datagram
- **data-link layer** has responsibility of transferring datagram from one node to adjacent node over a link



Stan Kurkovsky

Link layer: context

- Datagram transferred by different link protocols over different links:
 - e.g., Ethernet on first link, frame relay on intermediate links, 802.11 on last link
- Each link protocol provides different services
 - e.g., may or may not provide rdt over link

transportation analogy

- trip from Princeton to Lausanne
 - limo: Princeton to JFK
 - plane: JFK to Geneva
 - train: Geneva to Lausanne
- tourist = **datagram**
- transport segment = **communication link**
- transportation mode = **link layer protocol**
- travel agent = **routing algorithm**

Stan Kurkovsky

Link Layer Services

Framing, link access:

- encapsulate datagram into frame, adding header, trailer
- channel access if shared medium
- "MAC" addresses used in frame headers to identify source, dest
 - different from IP address!

Reliable delivery between adjacent nodes

- we learned how to do this already (chapter 3)!
- seldom used on low bit error link (fiber, some twisted pair)
- wireless links: high error rates
 - Q: why both link-level and end-end reliability?

Flow Control:

- pacing between adjacent sending and receiving nodes

Error Detection:

- errors caused by signal attenuation, noise.
- receiver detects presence of errors:
 - signals sender for retransmission or drops frame

Error Correction:

- receiver identifies *and corrects* bit error(s) without resorting to retransmission

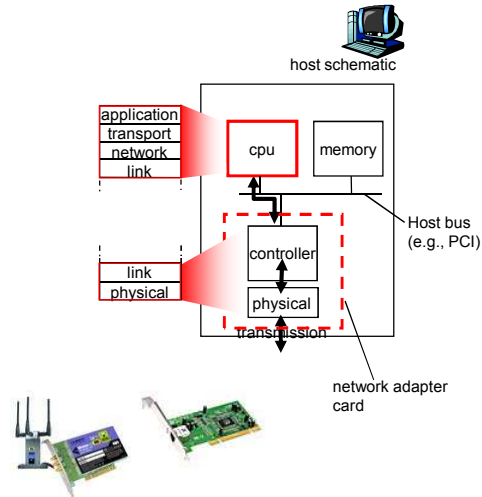
Half-duplex and full-duplex

- with half duplex, nodes at both ends of link can transmit, but not at same time

Stan Kurkovsky

Where Is the Link Layer Implemented?

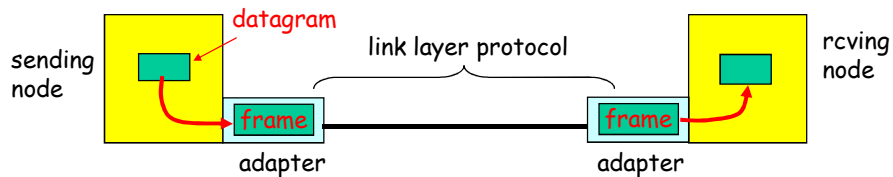
- in each and every host
- link layer implemented in "adaptor" (aka *network interface card* NIC)
 - Ethernet card, PCMCIA card, 802.11 card
 - implements link, physical layer
- attaches into host's system buses
- combination of hardware, software, firmware



Stan Kurkovsky

Adaptors Communicating

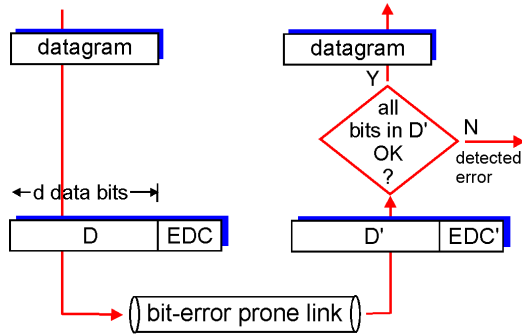
- sending side:
 - encapsulates datagram in a frame
 - adds error checking bits, rdt, flow control, etc.
- receiving side
 - looks for errors, rdt, flow control, etc
 - extracts datagram, passes to rcving node
- adapter is semi-autonomous
- link & physical layers



Stan Kurkovsky

Error Detection

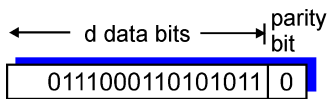
- EDC= Error Detection and Correction bits (redundancy)
- D = Data protected by error checking, may include header fields
- Error detection not 100% reliable!
 - protocol may miss some errors, but rarely
 - larger EDC field yields better detection and correction



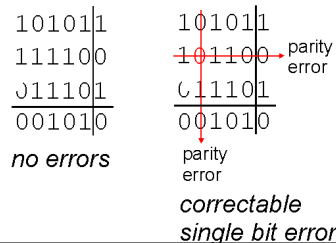
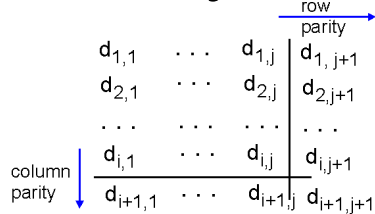
Stan Kurkovsky

Parity Checking

Single Bit Parity: Detect single bit errors



Two Dimensional Bit Parity: Detect *and correct* single bit errors



Stan Kurkovsky

Internet checksum

Goal: detect "errors" (e.g., flipped bits) in transmitted segment (note: used at transport layer *only*)

Sender:

- treat segment contents as sequence of 16-bit integers
- checksum: addition (1's complement sum) of segment contents
- sender puts checksum value into UDP checksum field

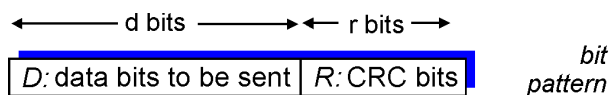
Receiver:

- compute checksum of received segment
- check if computed checksum equals checksum field value:
 - NO - error detected
 - YES - no error detected. *But maybe errors nonetheless?*

Stan Kurkovsky

Checksumming: Cyclic Redundancy Check

- view data bits, **D**, as a binary number
- choose $r+1$ bit pattern (generator), **G**
- goal: choose r CRC bits, **R**, such that
 - $\langle D, R \rangle$ exactly divisible by G (modulo 2)
 - receiver knows G , divides $\langle D, R \rangle$ by G . If non-zero remainder: error detected!
 - can detect all burst errors less than $r+1$ bits
- widely used in practice (802.11 WiFi, ATM)



$$D * 2^r \text{ XOR } R$$

mathematical formula

Stan Kurkovsky

